### P-NP problem and complexity in computer algebra

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Complexity in computer algebra

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#### Complexity imposes the restrictions on feasibility of computations.

The main issue of the talk will be the choice of the language of the data in computations. I'll illustrate the importance of the language for efficiency by several results in complexity.

#### Symbolic computations

First we consider the language of symbolic computations. The input data are symbols, the computations manipulate with intermediate results treated as symbols, the output result is an expression in the input symbols.

An advantage of the symbolic approach is that its result describes the general behaviour in terms of the input. After that if necessary one can substitute in the result the numerical data from the input and obtain a numerical output.

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The basic area for algebraic (as well as differential) computations is linear algebra. It deals with matrices  $A = (a_{ij})$ , its entries  $a_{ij}$ ,  $1 \le i \le m$ ,  $1 \le j \le n$  are treated as symbols.

The classical Gaussian elimination allows one to bring A to a canonical (trapezium) form from which one can easily yield a basis of the space of solutions of a linear system. The Gaussian elimination can be viewed as a tree-like symbolic algorithm with branchings according to vanishing certain intermediate algebraic expressions in  $a_{ij}$ .

The number of algebraic operations in Gaussian elimination is polynomial in *m*, *n*, and this number is called the *algebraic complexity*.

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The running time of the algorithm has to take into account the *bit complexity*, so the number of operations with bits. Therefore, it is necessary to bound the bit size of the entries of the intermediate matrices in the course of carrying out the Gaussian elimination. To this end it appears that each entry is the quotient of two minors of the input matrix. Whence we conclude that the bit complexity of the Gaussian elimination is polynomial.

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The next challenging computational problem in algebra is polynomial factoring, so for a polynomial  $f \in F[X_1, ..., X_n]$  to find its irreducible factors  $f = f_1 \cdots f_s$ . It was studied by Newton, Bézout, Gauss, Kronecker. In the textbooks one can find the Kronecker's procedure for the field  $F = \mathbb{Q}$  of rational numbers whose complexity is exponential. After the beginning of the development of the complexity theory a question was posed, whether one can factor polynomials within polynomial complexity?

The history of attempts to answer this question was rather long. The first step was made by D.K.Faddeev-A.I.Skopin (1959) who have designed a polynomial complexity algorithm to test whether a univariate polynomial  $f \in GF(p^m)[X]$  over a finite field  $GF(p^m)$  is irreducible. The algorithm was never published, and later it was rediscovered by Berlekamp (1968). Then the algorithm was modified by Rabin (1979) to factor polynomials within *probabilistic* polynomial complexity.

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The question whether it is possible to factor polynomials in  $GF(p^m)[X]$  within the *deterministic* polynomial complexity, remains open. Now a common conjecture is that one can do it under the assumption of the extended Riemann hypothesis.

When the field  $F = \mathbb{Q}$  the situation is better. For univariate polynomials Lenstra-Lenstra-Lovasz (1982) have invented an algorithm which factors polynomials from  $\mathbb{Q}[X]$  within polynomial complexity. After that Chistov-G. (1982) have designed an algorithm which factors multivariable polynomials within polynomial complexity, in particular from  $\mathbb{Q}[X_1, \ldots, X_n]$  or with algebraic number coefficients  $\overline{\mathbb{Q}}[X_1, \ldots, X_n]$ . For finite fields  $GF(p^m)[X_1, \ldots, X_n]$  our algorithm reduces (within polynomial complexity) factoring to univariate polynomials from  $GF(p^m)[X]$  (discussed earlier).

These polynomial complexity algorithms involve quite sophisticated mathematics, it is also the feature of other advanced algorithm in the complexity theory.

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Now we proceed to the problem of solving systems of polynomial equations

 $f_i = 0, 1 \le i \le k, f_i \in F[X_1, \dots, X_n]$ with solutions  $x = (x_1, \dots, x_n) \in F^n$ .

Actually, the origin itself of algebra is due to this problem, while the historical development of algebra has left its origin quite away. With the appearance of the complexity theory this original goal is revisited.

We'll suppose that the field F is algebraically closed, for example  $F = \mathbb{C}, \overline{\mathbb{Q}}$  is the field of complex or algebraic numbers. It is known that for some classes of fields the problem of solvability of a system of equations over this field is algorithmically undecidable.

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# Symbolic solving systems of polynomial equations

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A widely spread approach to the problem of solving systems of polynomial equations involves Gröbner bases. The latter is a fundamental notion, first perhaps, introduced by Janet (1924) in a more general setting of differential operators rather than polynomials. Afterwards, this notion was rediscovered by Ritt (1930), Hironaka (1964) and finally by Gröbner (1965) and nowdays is called after the name of the latter.

Let me briefly remind the idea of Gröbner bases. Fix a linear well ordering  $\prec$  on the (integer) vectors of exponents  $i_1, \ldots, i_n \ge 0$  being compatible with the addition: if  $a \prec b$  then  $a + c \prec b + c$ . Linear ordering means that any two vectors are comparable, and well ordering means that any set of vectors contains the minimal one. For any polynomial  $f \in F[X_1, \ldots, X_n]$  denote by Im(f) its leading (with respect to the fixed ordering) monomial. Denote by  $\langle f_1, \ldots, f_k \rangle \subset F[X_1, \ldots, X_n]$  the ideal generated by  $f_1, \ldots, f_k$ .

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Let me briefly remind the idea of Gröbner bases. Fix a linear well ordering  $\prec$  on the (integer) vectors of exponents  $i_1, \ldots, i_n \ge 0$  being compatible with the addition: if  $a \prec b$  then  $a + c \prec b + c$ . Linear ordering means that any two vectors are comparable, and well ordering means that any set of vectors contains the minimal one. For any polynomial  $f \in F[X_1, \ldots, X_n]$  denote by Im(f) its leading (with respect to the fixed ordering) monomial. Denote by  $(f_1, \ldots, f_k) \in F[X_1, \ldots, X_n]$  the ideal generated by  $f_1, \ldots, f_k$ .

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Buchberger (1973) has suggested an algorithm for computing a Gröbner basis of an arbitrary polynomial ideal. There is an example due to Mair-Meyer (1982) of an ideal whose Gröbner basis has necessary double-exponential size. Thus, from the complexity point of view the Gröbner bases are not satisfiable, although in computer experiments the Buchberger's algorithm runs quite fast. This means that the worst-case examples like the one due to Mair-Meyer are not typical. On the other hand, the double-exponential complexity upper bound on Gröbner bases was established by Bayer, Giusti, Mora-Möller (1983).

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## Choice of algorithmic language: algebra or geometry?

Hilbert's Nullstellensatz provides a duality between the variety of solutions of a system of polynomial equations (so to say, geometry), and on the other hand, the radical of the ideal generated by the system (so to say, algebra). Gröbner bases fit well for manipulations with ideals (in particular, a Gröbner basis allows one to test membership to the ideal), but Gröbner bases do not help much to answer geometric questions on the variety of solutions.

That is why Chistov-G.(1983) have introduced a different (geometric) language to solve systems of polynomial equations.

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 $V := V(f_1, ..., f_k) = \{x := (x_1, ..., x_n) \in F^n : f_i(x) = 0, 1 \le i \le k\}$ the variety of solutions of a system. There is a unique decomposition  $V = \bigcup_j V_j$  of V into its *irreducible components*. Our algorithm finds all  $V_j$ .

If k = 1 then the variety  $V(f_1)$  is a hypersurface (so, has the codimension 1) in  $F^n$ , its irreducible components  $V(f_1) = \bigcup_{1 \le j \le s} V_j$  are also hypersurfaces being in a bijective correspondence with the irreducible factors of the polynomial  $f_1 = \prod_{1 \le j \le s} g_j$ , i. e.  $V_j = V(g_j)$ . Thus, the polynomial factoring problem is a particular case of the one of solving systems of polynomial equations in our setting.

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How to give algorithmically an irreducible component  $V_i$  of V?

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#### We represent an irreducible component $V_i$ in two dual ways. The first

one is by a system of polynomials  $h_1, \ldots, h_l \in F[X_1, \ldots, X_n]$  whose variety of zeroes  $V_j = V(h_1, \ldots, h_l)$  coincides with  $V_j$ .

The second way is by means of a *generic point* of  $V_j$ . Let the dimension dim $(V_j) = m$ . Our algorithm yields a transcendental basis  $X_{i_1}, \ldots, X_{i_m}$  of  $V_j$  among  $X_1, \ldots, X_n$  and constructs explicitly an isomorphism

$$F(V_j) \sim F(X_{i_1},\ldots,X_{i_m})[\theta]$$

$$X_t = \rho_t(X_{i_1}, \ldots, X_{i_m}, \theta) / q(X_{i_1}, \ldots, X_{i_m}, \theta), \ 1 \le t \le n.$$

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of the field  $F(V_j)$  of rational functions on  $V_j$ . Herein  $\theta = \alpha_1 \cdot X_1 + \cdots + \alpha_n \cdot X_n$  is a linear combination of  $X_1, \ldots, X_n$ . For the primitive element  $\theta$  a minimal polynomial  $\phi \in F(X_{i_1}, \ldots, X_{i_m})[Z]$  is produced where  $\phi(\theta) = 0$ . The algorithm gives the isomorphism with the help of rational functions

$$X_t = \rho_t(X_{i_1}, \ldots, X_{i_m}, \theta) / q(X_{i_1}, \ldots, X_{i_m}, \theta), \ 1 \le t \le n.$$

We represent an irreducible component  $V_j$  in two dual ways. The first one is by a system of polynomials  $h_1, \ldots, h_l \in F[X_1, \ldots, X_n]$  whose variety of zeroes  $V_j = V(h_1, \ldots, h_l)$  coincides with  $V_j$ .

The second way is by means of a *generic point* of  $V_j$ . Let the dimension  $\dim(V_j) = m$ . Our algorithm yields a transcendental basis  $X_{i_1}, \ldots, X_{i_m}$  of  $V_j$  among  $X_1, \ldots, X_n$  and constructs explicitly an isomorphism

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Dima Grigoriev (CNRS)

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The complexity of the described generic point is exponential which is much less than the mentioned double-exponential complexity bound on Gröbner bases. One cannot expect an essentially better bound since the problem of solvability of polynomial equations is NP-hard. Moreover, the exponential bound is close to sharp if we want to find irreducible components even in case of a finite number of solutions (rather than just to answer the question on solvability of a system).

The algorithm constructs the irreducible components  $V_j$  recursively, and in the course of recursion both representations: by a system of equations for  $V_j$  and by its generic point are crucial and their duality is exploited. In fact, the achieved improvement of the complexity bound is mainly due to the right choice of the language of representation of an irreducible variety in two dual ways. The duality means that the generic point allows one to produce points of the variety (informally speaking, builds the variety from inside), while the equations provide the restrictions on the variety (informally speaking, from autaide) as  $v_{ij} = v_{ij} v_{ij}$ 

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# When dim $V_j = 0$ , so $V_j$ is just a point, the generic point outputs $V_j$ explicitly. When dim $V_j > 0$ , so $V_j$ is infinite, the generic point allows one to produce as many points as one wishes. Also the generic point exhibits the dimension of $V_j$ .

Involving generic points one can test whether a variety is a subvariety of another one.

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### P-NP problem and solving systems of polynomial equations

Consider the following system of n + 1 quadratic equations in n variables

$$X_i^2 = X_i, 1 \leq i \leq n, \quad c_1 \cdot X_1 + \cdots + c_n \cdot X_n = c$$

called the KNAPSACK Problem

P=NP is equivalent to that there is an algorithm with polynomial complexity to test whether the KNAPSACK Problem has a solution.

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The problem of solving systems of polynomial equations is a particular case of the one of quantifier elimination. Namely, let a formula

 $\exists X_{11} \cdots \exists X_{1n_1} \forall X_{21} \cdots \forall X_{2n_2} \cdots \exists X_{a1} \cdots \exists X_{an_a} Q$ 

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The problem is to find an equivalent quantifier-free formula with atomic subformulas of the type g = 0 for polynomials  $g \in F[X_1, ..., X_n]$ . Such a quantifier-free formula exists due to Tarski-Seidenberg theorem (1930). The complexity of the latter theorem is enormous. Heintz (1982) has designed a better algorithm for quantifier elimination with the double-exponential complexity. Chistov-G.(1984) have suggested a quantifier elimination method with a further improvement of the complexity.

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It suffices to eliminate a single existential quantifier block in a formula  $\exists Y_1 \cdots \exists Y_{n_1} Q$  where a quantifier-free formula Q contains atomic subformulas of the type f = 0 for polynomials

 $f \in F[Y_1, \ldots, Y_{n_1}, X_1, \ldots, X_n]$ . In a different language the formula determines a projection W of the set  $V(Q) \subset F^{n_1+n}$  of the points satisfying Q, in the space  $F^n$  with the coordinates  $X_1, \ldots, X_n$ .

The general idea of the elimination is a "parametrizing" of the algorithm solving systems of polynomial equations. So, the algorithm treats Q as a system of polynomial equations and inequalities in the variables  $Y_1, \ldots, Y_{n_1}$  with parameters  $X_1, \ldots, X_n$ . Applying to Q the algorithm solving systems of equations leads to several branchings according to whether certain polynomials in  $X_1, \ldots, X_n$  vanish. Thus, we get a tree-like algebraic algorithm in the variables  $X_1, \ldots, X_n$ . Each leaf L of this tree provides some algebraic conditions in  $X_1, \ldots, X_n$  which determine a set  $U_L \subset F^n$  being pairwise disjoint for different leaves. The required projection W is the union of appropriate sets  $U_{L^{\pm}}$ ,  $\Xi \rightarrow \infty$ 

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**Dima Grigoriev (CNRS)** 

Complexity in computer algebra

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### **Complexity of quantifier elimination**

The complexity of this quantifier elimination algorithm is exponential for a fixed number *a* of quantifier alternations and depends

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#### The complexity of this algorithm is exponential (G.-Vorobjov (1984)),

and again one cannot expect much better bound because the problem of solvability of systems of polynomial inequalities is NP-hard.

Moreover, solvability of a system of just two inequalities, one being a cubic and another linear, is NP-hard. On the contrary, G.-Pasechnik (2004) have designed an algorithm which solves a system of *quadratic* inequalities  $f_i \ge 0$ ,  $1 \le i \le k$  within the complexity polynomial for any fixed k.

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### One of the important tools in the algorithm solving systems of polynomial inequalities is explicit using infinitesimals. To illustrate,

consider a particular problem of verifying existence and finding (provided it does exist) a real zero  $x \in \mathbb{R}^n$  of a polynomial  $f \in \mathbb{R}[X_1, \ldots, X_n]$ . When *f* is *non-singular*, i. e. the system  $f = \frac{\partial f}{\partial X_1} = \cdots = \frac{\partial f}{\partial X_n} = 0$  has no *complex* zeroes one can verify existence and find a real zero of *f* by means of reduction to the complex case (so-called, the *critical points method*). Now let *f* be singular.

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Introduce an **infinitesimal**  $\epsilon$ . Formally, consider an ordered field  $\mathbb{R}(\epsilon)$  with the ordering  $0 < \epsilon < a$  for any  $0 < a \in \mathbb{R}$  and its *real closure*  $\mathbb{R}(\epsilon)$ . Then the polynomial  $f^2 - \epsilon \in \mathbb{R}(\epsilon)[X_1, \ldots, X_n]$  is non-singular, and one can verify existence and find a zero  $y \in (\mathbb{R}(\epsilon))^n$  of  $f^2 - \epsilon$ . Here we exploit the Tarski transfer principle for real closed fields. Then, informally, the algorithm substitutes 0 instead of  $\epsilon$  in y, the resulting  $y(0) \in \mathbb{R}^n$  is a real zero of f.

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### Leibniz' vs. Newton's approaches in symbolic computations

This idea of explicit involving infinitesimals in the symbolic algorithms has appeared to be fruitful for improving complexity. It is in a spirit of the language of Leibniz in analysis vs. the language of Newton based on the concept of the limit.

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Similar to the case of the complex field one considers formulas of the type

 $\exists X_{11} \cdots \exists X_{1n_1} \forall X_{21} \cdots \forall X_{2n_2} \cdots \exists X_{a1} \cdots \exists X_{an_a} Q$ 

where the quantifier-free formula Q as its atomic subformulas contains inequalities of the form  $f \ge 0$  for polynomials  $f \in \mathbb{R}[x_{11}, \ldots, x_{as_a}, X_1, \ldots, X_n]$ .

Tarski (1930): a quantifier elimination method for these formulas, its complexity is enormous. Collins (1973): a quantifier elimination procedure with the double-exponential complexity.

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Similar to the complex field case a quantifier elimination algorithm was designed by G. (1984), Heintz-Roy (1986) by means of parametrizing the algorithm solving systems of polynomial inequalities. The

complexity of this algorithm is exponential for a fixed number *a* of quantifier alternations. The latter bound is sharp due to the example of Davenport-Heintz (1986).

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Similar to the case of the complex field one considers formulas of the type

$$\exists X_{11} \cdots \exists X_{1n_1} \forall X_{21} \cdots \forall X_{2n_2} \cdots \exists X_{a1} \cdots \exists X_{an_a} Q$$

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Similar to the complex field case a question arises how to output the set *S* algorithmically? A relevant language appears to be the connected components  $S = \bigsqcup_j S_j$ . How to find the connected components  $S_j$ ?

One can get  $S_j$  applying the algorithm by Collins (1973) which provides the *cylindrical algebraic decomposition* of a semialgebraic set. Moreover, the cylindrical algebraic decomposition allows one to obtain the topological structure of a semialgebraic set, in particular, the homology groups. But the complexity of Collins' method is double-exponential. G.-Vorobjov (1988): an algorithm for finding connected components within exponential complexity. It is an open problem whether one can find the topological structure within

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To formulate a real field analogue of the Nullstellensatz (called *Positivstellensatz*) one needs to replace the concept of the ideal by the one of the cone. The *cone*  $C := C(f_1, \ldots, f_k) \ni f_1, \ldots, f_k$  for real polynomials  $f_1, \ldots, f_k \in \mathbb{R}[X_1, \ldots, X_n]$  is generated recursively by the following operations

• if  $g_1, g_2 \in C$  then  $g_1 + g_2 \in C$ ;

• if  $g_1, g_2 \in C$  then  $g_1 \cdot g_2 \in C$ ;

•  $g^2 \in C$  for any  $g \in \mathbb{R}[X_1, \ldots, X_n]$ .

The Positivstellensatz claims that a system of inequalities  $f_1 \ge 0, \ldots, f_k \ge 0$  has no real solution iff  $-1 \in C$ . The Positivstellensatz generalizes the 17-th Hilbert's problem solved by Artin in 1927.

Unlike the Nullstellensatz, the complexity bound on the Positivstellensatz is unknown. The difficulty is that the existing proofs of the Positivstellensatz involve the model theory (the compactness theorem based on the axiom of choice).

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Therefore, one can rarely produce algorithms in differential algebra. I'll give two examples of such algorithms. The first one concerns the quantifier elimination in differentially closed fields. While any algebraic equation has a solution in an *algebraically* closed field, any non-linear differential equation has a solution in a *differentially* closed field. Thus, the latter is an uncomprehensible object whose existence is justified by the axiom of choice.

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where atomic subformulas of the quantifier-free formula Q are of the type f = 0 for differential polynomials f with respect to m derivatives  $\partial/\partial t_1, \ldots, \partial/\partial t_m$ .

Seidenberg (1956): a quantifier elimination algorithm which yields a quantifier-free formula equivalent over a differentially closed field. Its complexity can be estimated by a suitable function from the Grzegorczyk's class  $\mathcal{E}^{m+2}$ .

The proof relies on a similar bound (also established by Seidenberg) for the Hilbert's Idealbasissatz: any ascending chain of ideals  $l_1 \subset l_2 \subset \cdots \subset F[t_1, \ldots, t_m]$  eventually stabilizes.

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Seidenberg (1956): a quantifier elimination algorithm which yields a quantifier-free formula equivalent over a differentially closed field. Its complexity can be estimated by a suitable function from the Grzegorczyk's class  $\mathcal{E}^{m+2}$ .

The proof relies on a similar bound (also established by Seidenberg) for the Hilbert's Idealbasissatz: any ascending chain of ideals  $I_1 \subset I_2 \subset \cdots \subset F[t_1, \ldots, t_m]$  eventually stabilizes.

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**Dima Grigoriev (CNRS)** 

Complexity in computer algebra

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Another algorithm in differential algebra is the one for factoring linear ordinary differential operators  $L = \sum_{i} b_{i} \cdot \frac{d^{i}}{dt^{i}} \in \mathbb{C}(t)[\frac{d}{dt}]$  with rational functions coefficients  $b_i \in \mathbb{C}(t)$ . The factoring problem is to produce

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In this direction the Liouville's theorem on approximation of algebraic numbers is known. Namely, if algebraic numbers  $a \neq b$  are roots of polynomials f(a) = g(b) = 0,  $f, g \in \mathbb{Z}[Y]$ , where  $\deg(f)$ ,  $\deg(g) < n$  and the integer coefficients of f, g have absolute values less than M then  $|a - b| > M^{-O(n)}$ . Thus, if one wants to approximate a fixed number a with a sufficiently good rate, one needs to increase the complexity of b determined by a polynomial g.

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To describe the first class of differential equations assume that we possess a device which allows one to yield a solution u of a linear ordinary differential equation  $(\sum_{j} h_{j} \frac{d^{j}}{dt^{j}}) \cdot u = 0$ . Also arithmetic operations are admitted in computations.

The main result on the trade-off between the approximations and complexity (G. (1992)): if functions  $u(t) \neq v(t)$  are obtained each by applications of the device at most of *n* times then

$$|u(t) - v(t)| \succ (\exp^{(n)}(t^{O(1)}))^{-1}$$

where the latter relation  $\succ$  means that the measure of the real points  $t \in \mathbb{R}$  at which this inequality fails, is finite.

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The second class of differential equations for which the trade-off between approximations and complexity holds, is the *Pfaffian functions*. Real functions  $u_1, \ldots, u_n$  form a *Pfaffian chain* if

 $\frac{du_i}{dt} = p_i(t, u_1, \dots, u_i), \ 1 \le i \le n$ 

for suitable polynomials  $p_i \in \mathbb{R}[t, Y_1, \dots, Y_i]$ . Each function  $u_i$ ,  $1 \le i \le n$  is called Pfaffian and n is called the *length of the Pfaffian chain*.

In other words, we suppose that besides the arithmetic operations, we are in possession of a device which allows one to solve non-linear ordinary first-order equations. The main result on the trade-off for Pfaffian functions (G. (1992)): if Pfaffian functions  $u(t) \neq v(t)$  are given each by a Pfaffian chain of the length *n* then

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Thus, informally, if we deal only with (iterations of ) either linear or first-order differential equations then the trade-off between approximations and complexity holds. On the other hand, there was exhibited a family of non-linear second-order ordinary algebraic differential equations such that its solutions cannot be asymptotically separated from zero by any function.

Formulated two results concern the asymptotical approximations on the real line. Similar results were established for the trade-off between approximations and complexity on a real interval for two classes of functions being solutions of appropriate non-linear ordinary differential equations (G. (2001)).

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#### So far, we considered two types of data: symbolic and numeric. Now

we study a type of data intermediate between symbolic and numeric ones, namely, black-box computations. Assume that a computation contains a black-box which for a given input outputs the value of an a priori unknown function *f*. Then such a computation has the features of both numeric because the output of the black-box is numeric data, and on the other hand, the computation can treat the outputs of the black-box as symbols since the latter are a priori unknown.

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The problem of *black-box interpolation* is to retrieve *f*. Of course, some information on *f* should be available. First, let *f* be a polynomial in *n* variables with *s* monomials, *f* is called *s*-*sparse*. Emphasize that the degree of *f* is a priori unknown, while *s* is given. Let *f* be defined over a field of characteristic zero, then Ben-Or-Tiwari (1987): an algorithm which retrieves *f* within polynomial complexity, moreover the algorithm makes just  $2 \cdot s + 1$  calls to the black-box. More precisely, herein the complexity is measured as a function of the size of the output *f* (a priori unknown)

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Let an *s*-sparse polynomial f be defined over a finite field, then G.-Karpinski-Singer (1988): an algorithm for its retrieval within polynomial complexity.

For larger classes of functions when f = g/h is a rational function where g, h are s-sparse polynomials G.-Karpinski-Singer (1989): retrieval of f within polynomial complexity. Note that this representation of a rational function can be reducible, while the irreducible representation can be non-sparse, as in the example  $(x^n - 1)/(x - 1) = x^{n-1} + \cdots + 1$ .

Finally, when  $f(X_1, ..., X_n)$  is an *algebraic function* being *s*-sparse, i. e. *f* satisfies an *s*-sparse polynomial equation  $p(X_1, ..., X_n, f) = 0$ , one can also retrieve *f* within polynomial complexity (G.-Karpinski-Singer (1990)).

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# **Complexity of black-box interpolation**

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For larger classes of functions when f = g/h is a rational function where g, h are s-sparse polynomials G.-Karpinski-Singer (1989): retrieval of f within polynomial complexity. Note that this representation of a rational function can be reducible, while the irreducible representation can be non-sparse, as in the example  $(x^n - 1)/(x - 1) = x^{n-1} + \dots + 1$ .

Finally, when  $f(X_1, ..., X_n)$  is an *algebraic function* being *s*-sparse, i. e. *f* satisfies an *s*-sparse polynomial equation  $p(X_1, ..., X_n, f) = 0$ , one can also retrieve *f* within polynomial complexity (G.-Karpinski-Singer (1990)).

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